

Summary of regular-expression constructs

Construct	Matches
Characters	
x	The character x
\backslash	The backslash character
$\backslash n$	The character with octal value $0n$ ($0 \leq n \leq 7$)
$\backslash 0nn$	The character with octal value $0nn$ ($0 \leq n \leq 7$)
$\backslash 0mnn$	The character with octal value $0mnn$ ($0 \leq m \leq 3, 0 \leq n \leq 7$)
$\backslash xhh$	The character with hexadecimal value $0xhh$
$\backslash uhhhh$	The character with hexadecimal value $0xhhhh$
$\backslash t$	The tab character ($'\backslash u0009'$)
$\backslash n$	The newline (line feed) character ($'\backslash u000A'$)
$\backslash r$	The carriage-return character ($'\backslash u000D'$)
$\backslash f$	The form-feed character ($'\backslash u000C'$)
$\backslash a$	The alert (bell) character ($'\backslash u0007'$)
$\backslash e$	The escape character ($'\backslash u001B'$)
$\backslash cx$	The control character corresponding to x
Character classes	
$[abc]$	a, b, or c (simple class)
$[\^abc]$	Any character except a, b, or c (negation)
$[a-zA-Z]$	a through z or A through Z, inclusive (range)
$[a-d[m-p]]$	a through d, or m through p: $[a-dm-p]$ (union)
$[a-z&&[def]]$	d, e, or f (intersection)
$[a-z&&[\^bc]]$	a through z, except for b and c: $[ad-z]$ (subtraction)
$[a-z&&[\^m-p]]$	a through z, and not m through p: $[a-lq-z]$ (subtraction)
Predefined character classes	
\cdot	Any character (may or may not match line terminators)
$\backslash d$	A digit: $[0-9]$
$\backslash D$	A non-digit: $[\^0-9]$
$\backslash s$	A whitespace character: $[\backslash t\backslash n\backslash x0B\backslash f\backslash r]$
$\backslash S$	A non-whitespace character: $[\^\backslash s]$
$\backslash w$	A word character: $[a-zA-Z_0-9]$
$\backslash W$	A non-word character: $[\^\backslash w]$
POSIX character classes (US-ASCII only)	
$\backslash p\{Lower\}$	A lower-case alphabetic character: $[a-z]$
$\backslash p\{Upper\}$	An upper-case alphabetic character: $[A-Z]$

<code>\p{ASCII}</code>	All ASCII: <code>[\x00-\x7F]</code>
<code>\p{Alpha}</code>	An alphabetic character: <code>[\p{Lower}\p{Upper}]</code>
<code>\p{Digit}</code>	A decimal digit: <code>[0-9]</code>
<code>\p{Alnum}</code>	An alphanumeric character: <code>[\p{Alpha}\p{Digit}]</code>
<code>\p{Punct}</code>	Punctuation: One of <code>!"#\$%&'()*+,-./:;<=>?@[\\]^_`{ }~</code>
<code>\p{Graph}</code>	A visible character: <code>[\p{Alnum}\p{Punct}]</code>
<code>\p{Print}</code>	A printable character: <code>[\p{Graph}]</code>
<code>\p{Blank}</code>	A space or a tab: <code>[\t]</code>
<code>\p{Cntrl}</code>	A control character: <code>[\x00-\x1F\x7F]</code>
<code>\p{XDigit}</code>	A hexadecimal digit: <code>[0-9a-fA-F]</code>
<code>\p{Space}</code>	A whitespace character: <code>[\t\n\x0B\f\r]</code>

Classes for Unicode blocks and categories

<code>\p{InGreek}</code>	A character in the Greek block (simple block)
<code>\p{Lu}</code>	An uppercase letter (simple category)
<code>\p{Sc}</code>	A currency symbol
<code>\P{InGreek}</code>	Any character except one in the Greek block (negation)
<code>[\p{L}&&[^\p{Lu}]]</code>	Any letter except an uppercase letter (subtraction)

Boundary matchers

<code>^</code>	The beginning of a line
<code>\$</code>	The end of a line
<code>\b</code>	A word boundary
<code>\B</code>	A non-word boundary
<code>\A</code>	The beginning of the input
<code>\G</code>	The end of the previous match
<code>\Z</code>	The end of the input but for the final terminator , if any
<code>\z</code>	The end of the input

Greedy quantifiers

<code>X?</code>	X, once or not at all
<code>X*</code>	X, zero or more times
<code>X+</code>	X, one or more times
<code>X{n}</code>	X, exactly <i>n</i> times
<code>X{n,}</code>	X, at least <i>n</i> times
<code>X{n,m}</code>	X, at least <i>n</i> but not more than <i>m</i> times

Reluctant quantifiers

<code>X??</code>	X, once or not at all
<code>X*?</code>	X, zero or more times
<code>X+?</code>	X, one or more times

$X\{n\}?$	X , exactly n times
$X\{n, \}$?	X , at least n times
$X\{n, m\}?$	X , at least n but not more than m times

Possessive quantifiers

$X?+$	X , once or not at all
X^*+	X , zero or more times
$X++$	X , one or more times
$X\{n\}+$	X , exactly n times
$X\{n, \}+$	X , at least n times
$X\{n, m\}+$	X , at least n but not more than m times

Logical operators

XY	X followed by Y
$X Y$	Either X or Y
(X)	X , as a capturing group

Back references

$\backslash n$	Whatever the n^{th} capturing group matched
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Quotation

\backslash	Nothing, but quotes the following character
$\backslash Q$	Nothing, but quotes all characters until $\backslash E$
$\backslash E$	Nothing, but ends quoting started by $\backslash Q$

Special constructs (non-capturing)

$(?:X)$	X , as a non-capturing group
$(?idmsux-idmsux)$	Nothing, but turns match flags on - off
$(?idmsux-idmsux:X)$	X , as a non-capturing group with the given flags on - off
$(?=X)$	X , via zero-width positive lookahead
$(?!X)$	X , via zero-width negative lookahead
$(?<=X)$	X , via zero-width positive lookbehind
$(?<!X)$	X , via zero-width negative lookbehind
$(?>X)$	X , as an independent, non-capturing group

Backslashes, escapes, and quoting

The backslash character (`'\'`) serves to introduce escaped constructs, as defined in the table above, as well as to quote characters that otherwise would be interpreted as unescaped constructs. Thus the expression `\\` matches a single backslash and `\{` matches a left brace.

It is an error to use a backslash prior to any alphabetic character that does not denote an escaped construct; these are reserved for future extensions to the regular-expression language. A backslash may be used prior to a non-alphabetic character regardless of whether that character is part of an unescaped construct.

Backslashes within string literals in Java source code are interpreted as required by the [Java Language Specification](#) as either [Unicode escapes](#) or other [character escapes](#). It is therefore necessary to double backslashes in string literals that represent regular expressions to protect them from interpretation by the Java bytecode compiler. The string literal `"\b"`, for example, matches a single backspace character when interpreted as a regular expression, while `"\\b"` matches a word boundary. The string literal `"\ (hello\)"` is illegal and leads to a compile-time error; in order to match the string `(hello)` the string literal `"\\ (hello\\)"` must be used.

Character Classes

Character classes may appear within other character classes, and may be composed by the union operator (implicit) and the intersection operator (`&&`). The union operator denotes a class that contains every character that is in at least one of its operand classes. The intersection operator denotes a class that contains every character that is in both of its operand classes.

The precedence of character-class operators is as follows, from highest to lowest:

1	Literal escape	<code>\x</code>
2	Grouping	<code>[...]</code>
3	Range	<code>a-z</code>
4	Union	<code>[a-e][i-u]</code>
5	Intersection	<code>[a-z&&[aeiou]]</code>

Note that a different set of metacharacters are in effect inside a character class than outside a character class. For instance, the regular expression `.` loses its special meaning inside a character class, while the expression `-` becomes a range forming metacharacter.

Line terminators

A *line terminator* is a one- or two-character sequence that marks the end of a line of the input character sequence. The following are recognized as line terminators:

- A newline (line feed) character (`'\n'`),
- A carriage-return character followed immediately by a newline character (`"\r\n"`),
- A standalone carriage-return character (`'\r'`),
- A next-line character (`'\u0085'`),
- A line-separator character (`'\u2028'`), or

- A paragraph-separator character (`'\u2029`).

If [UNIX_LINES](#) mode is activated, then the only line terminators recognized are newline characters.

The regular expression `.` matches any character except a line terminator unless the [DOTALL](#) flag is specified.

By default, the regular expressions `^` and `$` ignore line terminators and only match at the beginning and the end, respectively, of the entire input sequence. If [MULTILINE](#) mode is activated then `^` matches at the beginning of input and after any line terminator except at the end of input. When in [MULTILINE](#) mode `$` matches just before a line terminator or the end of the input sequence.

Groups and capturing

Capturing groups are numbered by counting their opening parentheses from left to right. In the expression `((A)(B(C)))`, for example, there are four such groups:

- 1 `((A)(B(C)))`
- 2 `(A)`
- 3 `(B(C))`
- 4 `(C)`

Group zero always stands for the entire expression.

Capturing groups are so named because, during a match, each subsequence of the input sequence that matches such a group is saved. The captured subsequence may be used later in the expression, via a back reference, and may also be retrieved from the matcher once the match operation is complete.

The captured input associated with a group is always the subsequence that the group most recently matched. If a group is evaluated a second time because of quantification then its previously-captured value, if any, will be retained if the second evaluation fails. Matching the string "aba" against the expression `(a(b)?)`, for example, leaves group two set to "b". All captured input is discarded at the beginning of each match.

Groups beginning with `(?` are pure, *non-capturing* groups that do not capture text and do not count towards the group total.